



ACL.IJCAI.SIGIR(AIS)

2018 论文预讲会



Constructing Narrative Event Evolutionary Graph for Script Event Prediction

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1. Task

Characters

X-Customer Y-Waiter

Event Context

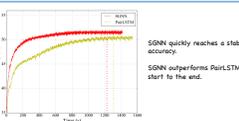
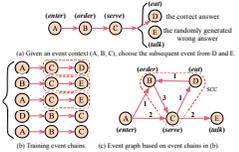
walk(X, restaurant), seat(X), read(X, menu), order(X, food),
serve(Y, X, food), eat(X, food), make(X, payment),

c_1 signed(X, scholarship)
 c_2 drive(X, mile)
 c_3 spend(X, time)
 c_4 recalled(X, designer)
 c_5 leave(X, restaurant)

2. Previous Work

- Event pair-based methods
 - PMI: [Chambers and Jurafsky, 2008]
 - Bigram: [Jans et al., 2012]
 - EventComp: [Granroth-Wilding and Clark, 2016]
- Event chain-based methods
 - Bilinear and LSTM Language Model
 - PairLSTM: [Wang et al., 2017]

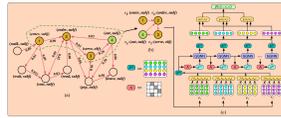
3. Motivation



6. Conclusions

- We propose constructing narrative event evolutionary graph to solve the problem of script event prediction
- We present a Scaled Graph Neural Network (SGNN) to model the event interactions and learn better event representations
- Experimental results show that our model achieves the best performance

4. Methods



- Construct a narrative event evolutionary graph (NEEG) based on an extracted narrative event chains
- Network Representation Learning by a scaled graph neural network (SGNN) to solve the inference problem on the event graph

Step One: Construct NEEG

- Extract narrative event chains
 - The same extraction pipeline as Granroth-Wilding and Clark, 2016
- Exploit a suitable event representation
 - Predicate-GR: (esth, subj)
 - Verb and its grammatical dependency relation to the chain entity
 - Abstract and is a generalization of many concrete events
- Construct NEEG
 - Regard each predicate-GR bigram in the training event chains as a directed edge, and compute the probability as:

$$w(v_i, v_j) = \frac{\text{count}(v_i, v_j)}{\sum_{v_k} \text{count}(v_i, v_k)}$$

Step Two: Network Representation Learning

- Learn the initial event representations
- Update event representations using SGNN
 - Inputs to SGNN are two matrices W^0 and A
 - SGNN behaves like the widely used gated recurrent unit (GRU)
- Choose the correct subsequent event

5. Experiments

	Training	Development	Test
#Documents	830,643	103,583	103,805
#Chains for NEEG	5,997,388		
#Chains for SGNN	140,331	10,000	10,000

Methods	Accuracy
Random	20.00
PMI [Chambers and Jurafsky, 2008]	30.52
Bigram [Jans et al., 2012]	29.67
WordVec [Mikolov et al., 2013]	42.23
DeepWalk [Perozzi et al., 2016]	43.01
EventComp [Granroth-Wilding and Clark, 2016]	49.57
PairLSTM [Wang et al., 2017]	50.83
SGNN-attention (without attention)	51.58
SGNN (ours)	52.48
SGNN+PairLSTM	52.71
SGNN+EventComp	54.15
SGNN+EventComp+PairLSTM	54.93